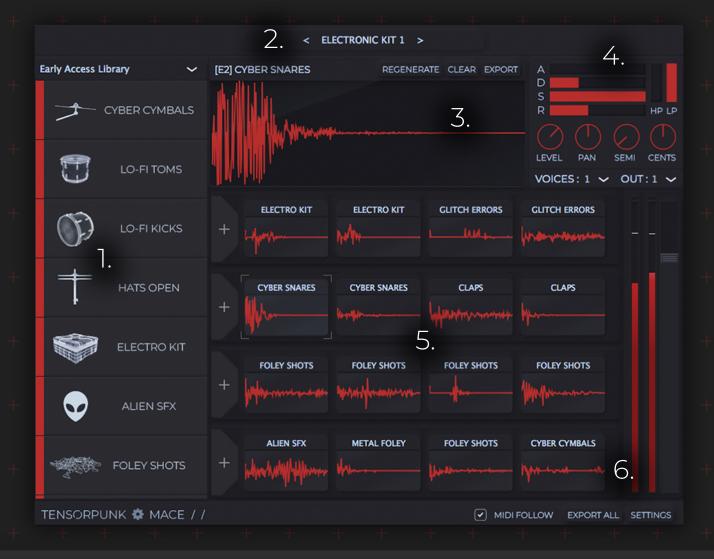
# QUICKSTART GUIDE





#### 1. MODEL BROWSER

Select a category from the drop down menu to browse Al models.

Drag over a model into one of the sample cell's (or a row tab) to generate a new sample and load it with that model type.

#### 2. PRESET BAR

Init, Save, and Load presets.

#### 3. SAMPLE TOOL BAR

Regenerate the currently loaded model, clear the cell, or export to a .wav file. This wil apply to the currently selected cell. Click on the waveform to set sample start position.

#### 4. CELL CONTROLS

ADSR Envelope, High/Low Pass Filters, Level, Panning, Semitone and Cents tuning for the currently selected cell. You can also set the amount of voices able to be triggered at once as well as the output bus for your DAW.

#### 5. SAMPLE CELLS

16 Sample Cells that can hold dropped AI Models and generate samples. The row tabs on the left will regenerate the entire row with their selected models. Models from the browser can also be dropped onto these tabs. Samples within cells can also be dragged to export. Ctrl + click will duplicate cells.

#### 6. FOOTER TOOL BAR

MIDI Follow: Will turn on/off selecting the cell by MIDI note trigger

Export All: Exports all currently filled cells to .wav files to a directory

Settings: Select primary UI color and scaling, change the range of semitone knobs, and the starting root note of the cells. You can also change the paths of models, presets, and dropped samples.

## FORMAT / MINIMUM REQUIREMENTS:

VST3/AU Format

Windows 10 | Intel Core i5 or equivalent CPU | 4 GB RAM | 750MB Free Space macOS High Sierra | Intel i5 or M1 | 4 GB RAM | 750MB Free Space

### ATTRIBUTION:

FFmeters:

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WaveGAN:

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## MACE VERSION 1.1

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**TENSORPUNK**